

GENERAL MATHEMATICS (MTG315123)

INFORMATION SHEET

Bivariate data analysis

Linear Functions

$$y = ax + b$$

$$a = \frac{y_2 - y_1}{x_2 - x_1}$$

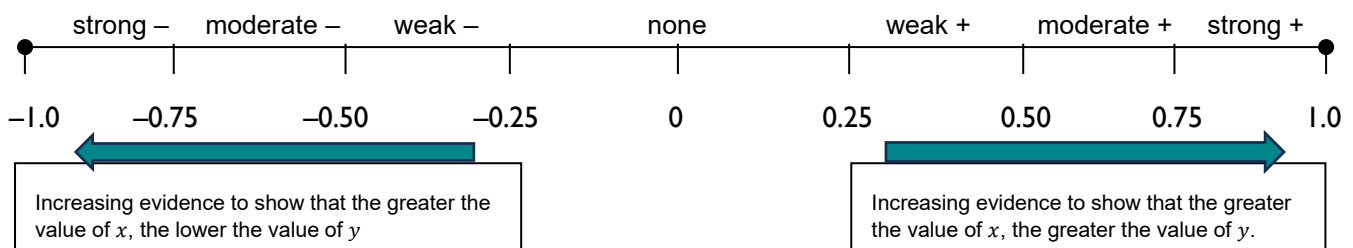
$$y - y_1 = a(x - x_1)$$

Linear Regression

$$a = \frac{n\sum xy - \sum x \sum y}{n\sum x^2 - (\sum x)^2}$$

$$b = \frac{\sum y - a\sum x}{n}$$

Correlation coefficient (r)



Coefficient of determination (r^2) – % of the variation in ‘ y ’ that can be associated with the variation in ‘ x ’

Residuals Residual = actual data value – modelled value

Time Series Analysis

Seasonally adjusted data

1. Find average for each cycle
2. Divide actual data by cycle averages
3. Calculate seasonal indices
4. Deseasonalise the data:

$$\text{deseasonalised data} = \frac{\text{actual data}}{\text{seasonal index}}$$

Growth and decay in sequences

Arithmetic Sequences

$$a, a + d, a + 2d, \dots, a + (n-1)d$$

$$\text{Where } t_n = a + (n-1)d$$

Arithmetic Series

$$a + (a + d) + (a + 2d) + \dots + (a + (n-1)d)$$

$$S_n = \frac{n}{2}(a + l) \quad \text{or} \quad S_n = \frac{n}{2}(2a + (n-1)d)$$

Geometric Sequences

$$a, ar, ar^2, \dots, ar^{n-2}, ar^{n-1}$$

$$\text{Where } t_n = ar^{n-1}$$

Geometric Series

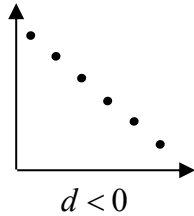
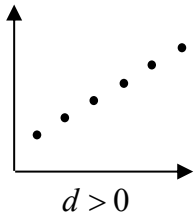
$$a + ar + ar^2 + \dots + ar^{n-1}$$

$$S_n = \frac{a(1-r^n)}{1-r}$$

$$S_\infty = \frac{a}{1-r}$$

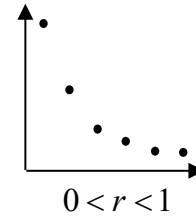
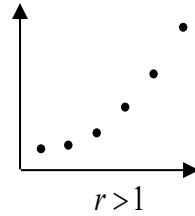
Arithmetic Sequence Graphs

Linear growth and decay

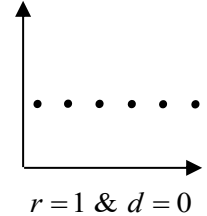


Geometric Sequence Graphs

Exponential growth and decay



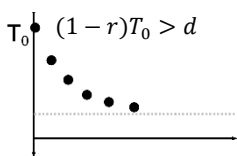
Steady State



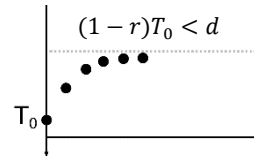
First order difference (recurrence) equations

$$t_{n+1} = rt_n + d,$$

where t_1 or t_0 is given or $t_{n+1} = at_n + b$



Asymptote for both at $\frac{d}{1-r}$



Finance

Compound interest: $FV = PV(1 + i)^n$

Straight line depreciation: $V = -Dn + C$

Reducing value depreciation: $V = C(1 - i)^n$

Effective interest: $E = (1 + i)^n - 1$

Annuities in advance/Sinking funds: $F = \frac{R(1+i)[(1+i)^n - 1]}{i}$ OR $t_{n+1} = r(t_n + d) \quad t_0 = 0$

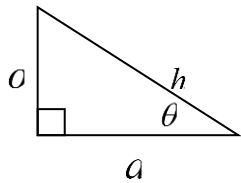
Present value of an annuity: $PV = \frac{FV}{(1+i)^n}$

Annuities in arrears/Reducible balance: $P = \frac{R[1 - (1+i)^{-n}]}{i}$ OR $t_{n+1} = rt_n - d \quad t_0 = a$

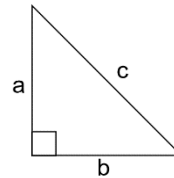
Perpetuities: $P = \frac{R}{i}$

Trigonometry

Right-Angle Trigonometry



$$\sin \theta = \frac{o}{h} \quad \cos \theta = \frac{a}{h} \quad \tan \theta = \frac{o}{a}$$



Pythagoras theorem

$$a^2 + b^2 = c^2$$

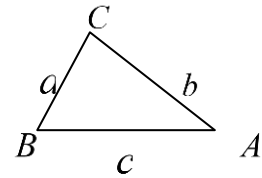
Non-Right-Angle Trigonometry

Sine Rule

$$\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$$

Cosine Rule

$$a^2 = b^2 + c^2 - 2bc \cos A \quad \cos A = \frac{b^2 + c^2 - a^2}{2bc}$$



Area of a triangle

$$\text{Area} = \frac{1}{2} ab \sin C$$

$$\text{Area} = \sqrt{s(s-a)(s-b)(s-c)},$$

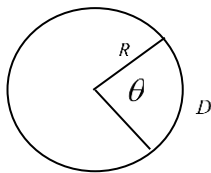
$$\text{where } s = \frac{a+b+c}{2}$$

Bearings - 'true' 215°T or 'reduced' $\text{S}35^\circ\text{W}$

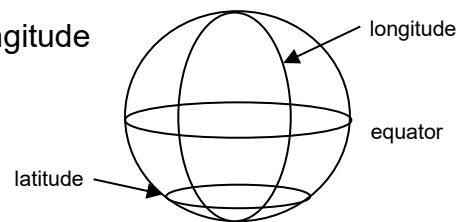
Earth Geometry

Radius of the Earth = 6 371 km

Arc length



Latitude & Longitude



kilometres

Great circle
$$D = \frac{2\pi R\theta}{360}$$

Small circle
$$D = \frac{2\pi R\theta \cos \alpha}{360}$$

where α = latitude

Angular Separation on Great Circles

$$\cos \theta = \sin(\text{latP}) \cdot \sin(\text{latQ}) + \cos(\text{latP}) \cdot \cos(\text{latQ}) \cdot \cos(\text{longitudinal difference})$$

Standard Time Zones

$$= \text{UTC} \pm \frac{\text{longitude } ^\circ\text{E} / ^\circ\text{W}}{15} \text{ hours (round to nearest hour)}$$

Australian Time Zones

WST = UTC + 8 hours (Western Standard Time)

CST = UTC + 9.5 hours (Central Standard Time)

EST = UTC + 10 hours (Eastern Standard Time)

Estimated Time of Arrival (ETA)

$$\text{ETA} = \text{depart time} + \text{travel time} \pm \text{standard time difference} \quad \text{speed} = \frac{\text{distance}}{\text{time}} \quad v$$

Graphs & Networks

Euler's formula

$$V + F - E = 2$$

Critical path analysis

Critical path: longest path from start to finish

Float time = time available – activity duration
= (LFT – activity duration) – EST
= LST – EST

Network Flow

'minimum cut' = 'maximum flow'

Hungarian Algorithm

1. Row reduction
2. Column reduction
3. Hungarian algorithm
 - Select smallest uncovered number.
 - Add that number to numbers that are crossed twice.
 - Subtract that number from any uncovered number.
4. Assignment.

